

ADEPTICON



A BIG U.S. SHOW REPORT!

Words & Pictures by Dave Taylor

This is a bit of a different Show Report for the pages of *Wargames Illustrated*. Different in that the show in question, ADEPTICON, has traditionally been a "Games Workshop Only" tournament-focused event. Although Warhammer and Warhammer 40,000 tournaments have always been the main focus, a small but robust Warhammer Ancient Battles tournament has been running at the event for the last few years as well, keeping the "historical" element open for expansion.

This year, as over 1,300 wargamers converged on the Westin Hotel in Lombard, Illinois, ADEPTICON saw more historical events than ever before! Dean Rapp and the teams from a few of the Kompanies of the Game Korps club ran not one, but three *Flames of War* tournaments and put on huge games on four spectacular display tables. For Warhammer Ancient Battles there was a Singles and a Doubles tournament, and there were even a few participation games of *Legends of the Old West*, *Legends of the Rising Sun* (to be featured in *WI* later this year), and even a demo of "Vox Populi" from Gorgon Studios, their "in-progress" skirmish game focused on gang violence on the streets of Ancient Rome itself. Another new element to the event was the introduction of a Historical Single Figure category to the events respected Rogue Demon Painting Competition.

Top Left: A Legends of the Old West participation game gets underway.

Left: One of the 30+ Hobby Seminars run over the weekend covering a wide range of painting and modeling topics.

Below: The main 40K tournament hall in full swing! There were 440 players in Saturday's 40K Team Tournament - ADEPTICON's signature event.



Draw Three - Easy Green Beach

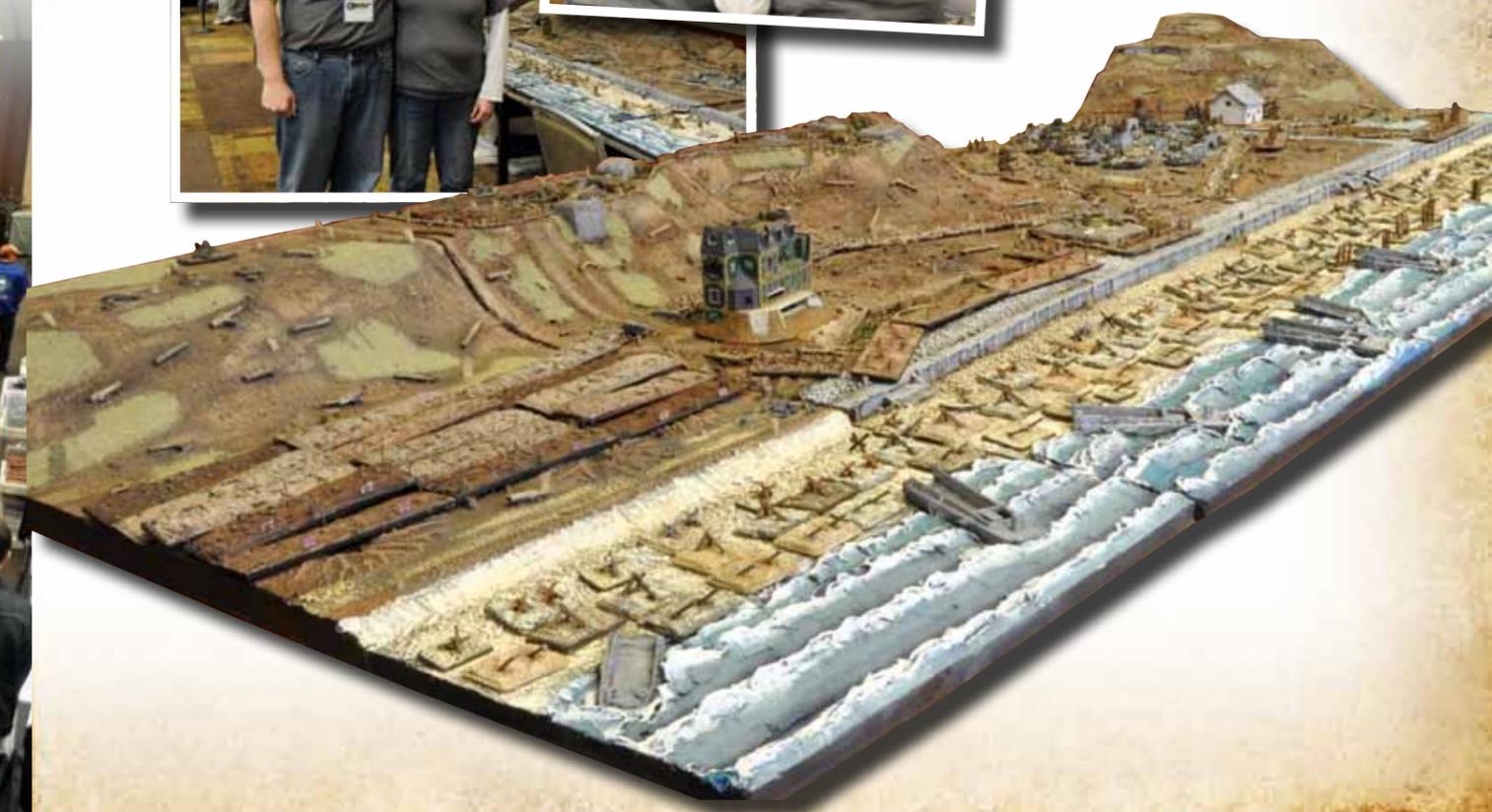
Scott Curry and his wife (members of the Central Illinois D-Day Society and the Hotel Kompanie of the Game Korps club) ran this great Omaha Beach *Flames of War* game three times over the weekend! Many gamers, young and old, had a fantastic time not only fighting their way onto the beach and over the obstacles of "Fortress Europa", while learning a great deal about the men of the 29th Infantry Division.

Scott has certainly done his homework, presenting the tales of hard fighting across the shores of Normandy, and he even had a hand-out, that gamers could take away with them, filled with information about Draw Three - Easy Green and the men who won the day.



Left: "Taking the BEACH, 15mm at a time", a slogan thought up by Scott's wife that now adorns their Central Illinois D-Day Society t-shirts.

Below: the 16+' of awesome Omaha Beach gaming table!





**Flames of War
"Beginner" Tournaments**

The teams from Game Korps' Golf and Hotel Kompanies ran two great 900 point *Flames of War* tournaments at ADEPTICON. Each tournament was a three game, one day event. The Friday tourney was Mid-War and the Saturday was Late War, providing an opportunity for anyone with a *Flames of War* force to jump into the fray. The "Beginner" tourneys were played on some fantastic looking 4' x 4' tables, like the ones seen below, just the thing to aspiring budding general's to new hobby heights!



**The ADEPTICON
Mid-War Tournament!**

The main focus of the ADEPTICON experience for the hardcore *Flames of War* players was the 1,500 point Mid-War tournament, played over two days and five games. While many tournaments across the country are set in the Late War period, the Game Korps guys wanted to establish their ongoing Adepticon event as the premier Mid-War tourney in the country. If this time around is anything to go by, they're well on the way.

To the right you can see quite a few of the participants (and some of the winners) posing for a photo with Battlefront owner Peter Simunovich, and Battlefront General Manager John Matthews.





Warhammer Ancient Battles Tournaments

One of the great things about the WAB tournaments at Adepticon is that all the players lavish a great amount of time on their armies, creating a lot of spectacular clashes between Greeks, Romans, Ancient Britons, and even Hussites.

The WAB rules certainly got a workout over the weekend too, as armies from half a dozen different periods of history struggled to come to grips with each others fighting styles. Pity the general fielding mostly cavalry against the Hussite war wagons!

Over the next few issues we hope to bring to army spotlights from the event that are sure to inspire any wargamer with their fantastic conversion work and spectacular painting styles.



Above: "The Oracle" from Mike Butcher's Allied Greek army



More of the ADEPTICON "Historical" fun

The Gorgon Studios team put together a lovely table for their *Vox Populi* demo, a game-in-the-works that pits rival factions against each other in the gritty streets of Ancient Rome.

Aaron Loomis, presented his *Legends of the Rising Sun* game, using Perry Miniatures Samurai and buildings by Peter Carlson of Blast Radius Terrain. We'll show you more of this game in another issue!

Visit www.adepticon.org for even more from the show!



Left: The Painting Competition at ADEPTICON is always incredibly tough and this year was no exception. Award winning painter Mathieu Fontaine, traveled from Canada to participate and walked away with three Gold Medals and the Best in Show award. Here we see his winning entry in the Historical category - *El Torres* by Degra Miniatures.

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This month's bonus web material contains lots more photos from the awesome ADEPTICON 2010 show!