



ADEPTICON 2019

v1.1
01.09.2019

BOLT ACTION NATIONALS TOURNAMENT

AdeptiCon reserves the right to modify, update, clarify, or change event rules in the interest of making AdeptiCon the best event possible. No fundamental rules changes will be made to the event after 02.01.2019.

TOURNAMENT RULES

- **Forces:** Players will use a 1,000-requisition point force. The force may consist of a maximum of two Reinforced Platoons and no more than 18 order dice. No tank Platoons, No Special Characters, No Planes.

The platoon/s in the force must be selected using the army list section of the main rule book, one of the Armies of xxx books, or an Approved Generic list of a minor country that does not have an Armies of xxx book. All list must be a generic platoon, No theater list.

Approved Books:

Armies of Germany, V2
 Armies of United States
 Armies of Great Britain
 Armies of the Soviet Union

Armies of Imperial Japan
 Armies of France and the Allies
 Armies of Italy and the Axis

Approved Generic list for Nations without a book:

Australian Reinforced Platoon
 Chinese (Communist) Reinforced Platoon
 Chinese (Nationalist) Reinforced Platoon

Chinese (Warlord) Reinforced Platoon
 French Late-War Reinforced Platoon

All lists will be reviewed prior to tournament.

- **Game Times:** 2hr 30min Rounds. The players must finish the current turn, and then the game ends automatically.
- **Army List:** The players must have 5 copies of their army list, Army list are due 15 Mar 19. 1 bonus TP for early list submissions.

List submissions will be submitted by "send to tournament option" @ boltaction.easyarmy.com

- **Tournament Points:** Victory is calculated as described in the Scenarios being played and Tournament points are awarded for victories, defeats and draws as shown below::

Result	Tournament Points
Major Victory/Loss	20 TP / 0 TP
Minor Victory/Loss	15 PT / 5
Draw	10 TP

From the second round, players will be paired using a Swiss system (i.e. matching players on the same number of TPs, in descending order).

- All players are expected to abide by the [AdeptiCon Conduct Policy](#).
- The models used in your army must comply with the [AdeptiCon Model Policy](#) (all models **MUST** be WYSIWYG and 3-colors). The base must be painted or flocked. No unpainted armies or figures will be allowed.
- If illegal units or rules violations are found in a player's list, at a minimum, the models in violation will be removed from all subsequent play. Tournament points may be deducted and award eligibility may be forfeited. Please use the feedback form on the [AdeptiCon 2019 website](#) to ask any questions you or your club may have regarding rules issues or legal units in advance!
- AdeptiCon Tournament Judges' and Officers' rulings are final and arguments or poor conduct by players will not be tolerated. AdeptiCon reserves the right to remove players from the event or AdeptiCon itself with no refunds allowed.



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WINNING THE TOURNAMENT

The winner is determined at the end of the last round, according to the following criteria:

- The player with the most TP will be the winner.
- In case of same TP at the top, the winner will be the player with the highest Casualty points total.
- Sportsmanship, Painting, and Theme will also factor in to over score.

For any questions email Jay Casper at raidersfan26@hotmail.com

SCHEDULE

SATURDAY (MARCH 30 th , 2019)	
8:30AM – 9:00AM	Check-in/Operation Briefing
9:00AM – 11:30AM	Game 1
11:30AM – 12:30PM	Lunch Break
12:30PM – 3:00PM	Game 2
3:00PM – 3:30PM	Break
3:30PM – 6:00PM	Game 3

SUNDAY (MARCH 31 st , 2019)	
8:30AM	Doors Open
9:00AM – 11:30AM	Game 4
11:30AM – 12:30PM	Lunch Break
12:30PM – 3:00PM	Game 5
3:00PM – 3:30PM	Awards



World War II Wargames Rules

BOLT ACTION™

www.boltaction.com