



ADEPTICON 2024

MARCH 20TH - 24TH, 2024 :: RENAISSANCE SCHAUMBURG

AdeptiCon Presents: STAR WARS: X-Wing Doubles

AdeptiCon reserves the right to modify, update, clarify, or change event rules in the interest of making AdeptiCon the best event possible.

Summary

All X-Wing side events are open to all players that have purchased an Adepticon Event Badge and a ticket to that event.

This event is a **Standard Game Mode** event. Players may only use ships and upgrades that are available in Standard Game Mode format.

Resources

[X-Wing Rules](#) | [Tournament Regulations and Rules](#)

This event will allow the use of all Star Wars: X-Wing expansions with release dates on or before March 8th, 2024 and their corresponding rules. This includes the Battle Over Endor Scenario Pack. The most up to date Rules Reference, Errata, Tournament Regulations, and Scenarios have been collected and organized into the following [Google Drive folder for ease of use](#). The Google Drive will continue to be updated until the event.

If you have any questions or concerns about potential rulings, please reach out to the event coordinators.

Player Materials and Product Legality

Players should have all materials needed to play X-Wing. This includes tokens, range rulers, templates, models, cards, etc. Review the Star Wars: X-Wing Tournament Regulations. Refer to the Component Guidelines document in the previously linked Google Drive folder for details on third-party components.



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Event Summary

Play four rounds of standard games with a teammate! Participants are free to either select a teammate or have a randomly assigned teammate for the event.

This Team Event requires two players to form a single team. Only the Team Captain is required to purchase this event ticket. The team registration fee covers all players on a team. All team members are required to purchase an AdeptiCon Badge.

If both players on a team have purchased a ticket, they can exchange the extra ticket for entry into other side events.

Format

This event is a Standard Game Mode event and will consist of 4 rounds of Swiss Pairings. Players may only use ships and upgrades that are available in Standard Game Mode format. Each player must follow all squad building and tournament rules as stated in Star Wars™: X-Wing Rules Reference, and Star Wars™: X-Wing: Tournament Regulations which can be located at <https://www.atomicmassgames.com/xwing-docs> with the modifications set forth below

This tournament will use the Scenarios published by AMG and available at <https://www.atomicmassgames.com/xwing-docs>.

Squad Building and Components

Each player's squad is limited to 9 points, for a total of 18 points per team. Pilots and upgrades are **not** unique between teammates, so for example both players may play one copy of **Darth Vader** in their list. Players on the same team may play as different factions. Each player brings two obstacles as part of their squad, for a total of 8 obstacles available to be placed. Only 6 total obstacles will be used and placed during setup, so 2 obstacles will not be used each game. Each player is required to bring their own damage deck.



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Rules Addendum

Games are played to a total of **18 points**, instead of the standard 20. Units in teammates are friendly to each other. Teammates must discuss all decisions related to the game at the table, though they can reference hidden information such as a dial when discussing team strategy.

Lists

Players must bring one hard copy (printed or legibly handwritten in English) of their squad list, including all pilots, upgrades, and obstacles. Players must use the same squad for the duration of the tournament.

Event Schedule

X-WING DOUBLES - SATURDAY, MARCH 23rd	
12:00 PM - 12:45 PM	Registration
1:00 PM - 2:15 PM	Round 1
3:00 PM - 4:15 PM	Round 2
5:00 PM - 6:15 PM	Round 3
7:00 PM - 8:15 PM	Round 4