



# ADEPTICON 2026

v1.1  
12.20.2025

## Star Wars: Armada World Championship

AdeptiCon reserves the right to modify, update, clarify, or change event rules in the interest of making AdeptiCon the best event possible. No fundamental rules changes will be made to the event after 03.01.2026.

### Summary

This event starts on Friday March 27th, 2026 and ends on Sunday March 29th, 2026. This event takes place in the Baird Center, Grand Ballroom C, Milwaukee, WI.

- This event will follow a **competitive format**.
- All players are expected to abide by the [AdeptiCon Conduct Policy](#).
- The models used in your army must comply with the [AdeptiCon Model Policy](#) (all models MUST be 3-colors with the exception of fighter squadrons).
- AdeptiCon Tournament Judges' and Officers' rulings are final and arguments or poor conduct by players will not be tolerated. AdeptiCon reserves the right to remove players from the event or AdeptiCon itself with no refunds allowed.

### Player Materials and Product Legality

- Players should have all the materials needed to play Star Wars: Armada. This includes tokens, range rulers, the movement tool, miniatures, cards, etc. Players are expected to use official materials or materials that match the dimensions of official materials.
- **Players may use 3rd party or 'proxy' miniatures or cards. Proxies should be clearly identifiable and distinguishable within the context of the player's fleet and the overall game of Star Wars: Armada. Models should be from the Star Wars universe and should not be drawn from other IPs. Ship models must be painted to a 3-color minimum. Squadrons do not need to be painted.**
- If a player feels that an item might be found in violation of this policy, they should bring an official replacement. Determinations of the legality of any game components will be made by the TO.
- All decisions rest with the TO and the decisions of the TO are final. The TO will endeavour to use common sense while prioritizing gameplay in making determinations. Judges reserve the right to inspect or reject base tokens for fidelity of arc lines and LOS dots.

### Format

The Star Wars: Armada World Championship kicks off on Friday Mar. 27th 2026, with players competing in four (4) rounds of Swiss with each round lasting 135 minutes. An announcement at 130 minutes will be made informing players of the time remaining. No new game rounds can begin after this announcement. If a game goes past the 135 minutes, the maximum extension allowed is 15 minutes. After the final round on Friday, a progression cut of the highest ranking 40 players will progress to Saturday Mar. 28th 2026.

Standings will be reset for a NEW Swiss format of four (4) rounds, each round lasting 135 minutes. An announcement at 130 minutes will be made informing players of the time remaining. No new game rounds can begin after this announcement. If a game goes past the 135 minutes, the maximum extension allowed is 15 minutes. After the final round on Saturday, a progression cut of the top 8 highest rankings will progress to Sunday Mar. 29th 2026.

Standings will be reset for a NEW Swiss format of three (3) rounds, each round lasting 135 minutes. An announcement at 130 minutes will be made informing players of the time remaining. No new game rounds can begin after this announcement. If a game goes past the 135 minutes, the maximum extension allowed is 15 minutes. After the final round on Sunday, a new World Champion will be determined, and Awards will be distributed.

This tournament structure supersedes the one found in the AMG Tournament Regulations on p.8.



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Margin of Victory	Win	Loss
0-59	6	5
60-139	7	4
140-219	8	3
220-299	9	2
300-400	10	1

### Lists

The event will use the T5.tools website - please create an account before the event in order to access the round pairings. We request the players submit their fleets in advance of the event to [contact@armadarulesetcollective.com](mailto:contact@armadarulesetcollective.com), with a Subject Line of "Worlds 2026 Fleet List" and your name, in order to help facilitate fleet validation. While not required, this will assist the judges and would be greatly appreciated.

Players should arrive at the event with 2 copies of their one-page fleet list sheets, and should not count on these being provided at the event. However, officials will have a few on hand if needed. One list will be submitted to the judges in person during the registration period and must include your fleet's Objectives. Players will keep the other, to show their opponents during the tournament, and does not need to contain your Objectives.

Players must use the fleet submitted for the entire duration of the tournament. Each player must submit a fleet list detailing all ships, squadrons, upgrades, objectives, commander, and total fleet points to the organizers during Event Registration.

Each player must follow all Fleet building rules and tournament rules as stated in Star Wars™: Armada Rules Reference, and Star Wars™: Armada: Tournament Regulations.

As a general reminder,

Players build one fleet and use the same fleet for the entire duration of the tournament.

A fleet cannot exceed 400 points, though it may contain fewer than 400 points.

A player may choose to field a Rebel, Imperial, Separatist, or Republic fleet.

A player's fleet cannot contain more than 134 points worth of squadrons.

A player's fleet cannot contain more than two flotillas.

### Event Schedule

**DO NOT BE LATE TO REGISTRATION.** All tournament participants are expected to act respectfully during the tournament and follow all official tournament guidelines laid out by the TO and official documents. Please be courteous to others by maintaining proper hygiene during the event (deodorant, breath fresheners, etc). We will be in an enclosed room and it will get warm, thank you for understanding.



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## Star Wars: Armada World Championship

FRIDAY, MARCH 27th, 2026	
7:00am to 7:45am	Registration
7:45am to 7:55am	Player Meeting
8:00am to 10:15am	Round 1
10:45am to 1:00pm	Round 2
1:00pm to 2:00pm	Lunch
2:15pm to 4:30pm	Round 3
5:00pm to 7:15pm	Round 4
7:20pm to 7:30pm	Awards

  

SATURDAY, MARCH 28th, 2026	
7:00am to 7:45am	Registration
7:45am to 7:55am	Player Meeting
8:00am to 10:15am	Round 1
10:45am to 1:00pm	Round 2
1:00pm to 2:00pm	Lunch
2:15pm to 4:30pm	Round 3
5:00pm to 7:15pm	Round 4
7:20pm to 7:30pm	Awards

  

SUNDAY, MARCH 29th, 2026	
7:00am to 9:15am	Round 1
9:45am to 12pm	Round 2
12pm to 1pm	Lunch
1pm to 3:15pm	Round 3
3:45pm	Awards

## Resources

[ARC-Armada Reference Manual v1.1](#) | [Tournament Regulations](#) | [1.6 Rules Reference Guide](#) | [ARC updates & RR1&2](#)  
[Star Forge Listbuilder](#) | [Holofoundry Listbuilder](#) | [Armada Warlords Listbuilder](#) | [Armada Fleet Designer Listbuilder](#)

This event will allow the use of all Star Wars Armada expansions available and fully released by FFG and AMG. It will also use ARC01 and ARC02 releases. It will use the current Star Wars Armada 1.6 Rules Reference Guide and the ARC-Armada Reference Manual v1.1 for clarifications and errata. These can be found at the links above. For the Listbuilders please ensure only ARC content is selected for this event. This player packet supersedes the Tournament Structure found on p.8 of the AMG Tournament Regulations document.

All rulings made at this event are final and any disputes will be settled on-site. If you would like to provide feedback, you can contact ARC at [contact@armadarulesetcollective.com](mailto:contact@armadarulesetcollective.com).